# Enhancing Approximate Conformance Checking Accuracy with Hierarchical Clustering Model Behaviour Sampling

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Abstract—Conformance checking techniques evaluate how well a process model aligns with an actual event log. Existing methods, which are based on optimal trace alignment, are computationally intensive. To improve efficiency, a model sampling method has been proposed to construct a subset of model behaviour that represents the entire model. However, current model sampling techniques often lack sufficient model representativeness, limiting their potential to achieve optimal approximation accuracy. This paper proposes new model behaviour sampling approaches using hierarchical clustering to compute an approximation closer to the exact result. This paper also refines the existing upper bound algorithm for better approximation. Our experiments on six real-world event logs demonstrate that our method improves approximation accuracy compared to state-of-the-art model sampling methods.

Keywords—Approximate conformance checking Model behaviour sampling Hierarchical clustering Process mining

#### I. INTRODUCTION

Conformance checking is a set of process mining functionalities aimed at identifying deviations between the actual behaviour of the event log ("as-is") and the modeled behaviour of the process model ("to-be"). It facilitates further applications, such as model repair, anomaly detection, and algorithm evaluation [1]. In recent years, the alignment-based method [2] has become the de facto standard for conformance checking in the computation of conformance diagnostics, since it always returns the most accurate deviations, known as optimal alignment [3]. However, finding the optimal alignment is an NP-hard problem [4]. As the complexity of the log and model increases, the run-time complexity of optimal alignment computation grows exponentially, leading to extremely long computation times, sometimes even taking several weeks. This makes them impractical for real-world applications, especially large-scale event logs. Moreover, in certain cases, an exact conformance value is not necessary, such as when performing a preliminary evaluation of process models with various process discovery algorithms [5].

To address the problems, various approximation strategies have been proposed, including optimizing the search algorithm [6], [7] and decomposition schemes [8], [9]. However, sampling provides another angle for approximate conformance checking, such as sampling traces to represent the event log [10], [11] or selecting model traces to substitute for the process model [5], [12]. In this paper, we adopt the latter approach, focusing on model sampling. Two main model sampling methods exist: simulation [13] and candidate selection [5]. We concentrate on candidate selection due to its higher accuracy [5]. The candidate selection method identifies representative traces from the event log (i.e., log behaviour subset), and then computes their optimal alignments to determine the corresponding model traces (i.e., model behaviour subset). The accuracy of this approximation depends on the quality of the selected log traces [12]. However, existing log selection techniques (e.g., random, frequency-based [5], K-Medoids [14]) often lack behavioural diversity and model representativeness (see Section II), leading to reduced accuracy in the conformance approximation. Hence, there is significant potential for improving the quality of model behaviour subsets.

In this paper, we propose an enhanced model behaviour sampling method to select more representative subsets and obtain more accurate approximate values. First, we apply hierarchical clustering to the event log using our proposed distance criterion. Then, we propose two in-cluster methods to select typical traces from each cluster, which are then used to construct more representative model behaviour subsets. Finally, we extend the existing cost lower bound algorithm to achieve more accurate approximation results. The experimental results show that our approach yields more accurate approximations than existing baselines, though with an increased approximation time.

The remainder of this paper is organized as follows. Section II provides a motivating example to further illustrate the research problem. Section III discusses

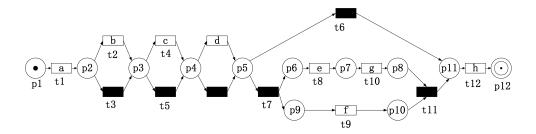


Fig. 1. The Process Model discovered by Inductive Miner with infrequent threshold equals to 0.9.

related work in approximate conformance checking. Section IV outlines the necessary preliminaries. In Section V, we propose our method for constructing model behaviour subsets using hierarchical clustering. Section VI details the evaluation setup. Section VII presents the experimental results, followed by Section VIII. Finally, Section IX concludes the paper and presents the limitations and future work.

#### II. MOTIVATING EXAMPLE

Research such as [5] and [15] has shown that selecting more typical log traces lead to higher approximation accuracy. Thus, the key challenge is determining which subset should be selected to improve approximate accuracy. Existing log selection methods, such as the frequency-based and K-medoids approaches, sometimes lack sufficient log representativeness.

To illustrate the potential limitations of these methods, we use a synthesized event  $\log L$ . It contains 5,106 traces consisting of 32,600 events and 12 trace variants, as shown in Table 1.

TABLE 1. EVENT LOG

ID	Trace Variant	Freq	ID	Trace Variant	Freq
0	$\langle a, b, c, d, f, e, g, h \rangle$	1280	6	$\langle a, d, f, h \rangle$	250
1	$\langle a, b, c, d, e, f, g, h \rangle$	912	7	$\langle a, f, b, c \rangle$	96
2	$\langle a, b, c, d, e, g, f, h \rangle$	864	8	$\langle a, c, e, f, g \rangle$	64
3	$\langle a, b, c, h \rangle$	792	9	$\langle a, d, e, g, h \rangle$	56
4	$\langle a, b, c, d, h \rangle$	400	10	$\langle a, b, f, e, g, h \rangle$	48
5	$\langle a, h \rangle$	320	11	$\langle b, f, g \rangle$	24

To discover the event log presented in Figure 1, we applied the Inductive Miner algorithm [16] with infrequent thresholds of 0.9.

Assuming that we select three variants to represent the event log, i.e., the behavior subset consists of three variants. Table II shows the behaviour subsets generated by the frequency-based method, K-Medoids, and our proposed methods (see Section V for details). The frequency-based subsets show two key limitations: a) Overestimation of Alignment Cost: Variant 5,  $\langle a, h \rangle$ , can be perfectly replayed in the model with an alignment cost of 0. But it is not included in our model behaviour

subset, aligning it would require at least 6 insertions (i.e., cost of 6), resulting in an overestimated approximate cost. b) Lack of Structural Diversity: The selected model traces  $\langle a,b,c,d,f,e,g,h\rangle$  and  $\langle a,b,c,d,e,f,g,h\rangle$  differ only in the order of e and f. This means that they represent essentially the similar structural path, potentially overlooking other important paths in the process model.

Also, the K-Medoids method has drawbacks: it clusters traces solely based on their control-flow information, that is, syntactic difference. For example, the trace  $\langle b, f, g \rangle$  in log behaviour subset (as shown in Table II) may have significantly syntactic differences from other traces but, due to its low frequency (only 24 occurrences), it is still not enough to represent the model behaviour.

To address the issues, our approach proposed in Section V effectively balances frequency and control-flow information. Table II also shows the cost deviation. It refers to the difference in alignment cost between using model behaviour subset and optimal-alignment. The values indicate that the model behaviours generated by our methods significantly reduce the cost deviations compared to vanilla methods.

TABLE 2. BEHAVIOUR SUBSETS CONSTRUCTED BY FOUR METHODS

Method	Subset	Result	Cost Deviation		
Frequency-	Log Behaviour	$\Sigma_L = \{ \langle a, b, c, d, f, e, g, h \rangle, \langle a, b, c, d, e, f, g, h \rangle, \\ \langle a, b, c, d, e, g, f, h \rangle \}$	7806		
based	Model Behaviour	$\Sigma_M = \{ \langle a, b, c, d, f, e, g, h \rangle, \langle a, b, c, d, e, f, g, h \rangle, \\ \langle a, b, c, d, e, g, f, h \rangle \}$	7806		
K-Medoids	Log Behaviour	$\Sigma_L = \{\langle a, h \rangle, \langle a, b, c, d, e, g, f, h \rangle, \\ \langle b, f, g \rangle\}$	6596		
	Model Behaviour	$\Sigma_M = \{ \langle a, h \rangle, \langle a, b, c, d, e, g, f, h \rangle, \\ \langle a, b, e, f, g, h \rangle \}$	3390		
In-cluster	Log Behaviour	$\Sigma_L = \{\langle a, h \rangle, \langle a, b, c, d, f, e, g, h \rangle, \langle a, b, c, h \rangle\}$	4698		
frequency	Model Behaviour	$\Sigma_M = \{ \langle a, h \rangle, \langle a, b, c, d, f, e, g, h \rangle \\ \langle a, b, c, h \rangle \}$	4698		
In-cluster	Log Behaviour	$\Sigma_L = \{\langle a,d,f,h\rangle, \langle a,b,c,d,f,e,g,h\rangle, \langle a,b,c,h\rangle\}$			
medoid	Model Behaviour	4854			

#### III. RELATED WORK

To cope with the complexity of alignment construction, approximation techniques have been developed to balance result quality and computational cost. Early studies explored replacing the A\* algorithm with faster algorithms[7], [17], [18], laying the foundation for a

more efficient alignment computation. For example, Taymouri and Carmona [17], introducing an evolutionary algorithm to enhance alignment approximations. Model decomposition has also been investigated as an efficiencyoriented approximation approach. The foundational work demonstrated how breaking models into smaller and more manageable parts can simplify alignment, although it may not always result in optimal alignments [19], [20]. Furthermore, the construction of automata capable of aligning the log and the model has been explored as another approximation technique [21], [22]. This approach provides good approximations of the optimal alignments in most cases. Recently, some researchers have proposed using RNN-based neural networks to obtain recall and precision metrics for event logs and process models, demonstrating the potential of this technique for conformance analysis [23], [24].

Reducing behaviour size is another promising strategy for approximate conformance checking. One sampling approach focuses on sampling the event log. For instance, [25] proposes a trace sampling method, assuming that a few log traces can estimate the conformance value. However, it lacks upper and lower bounds for the approximation and performs worse when the event log contains many unique behaviors.

Another recent sampling approach targets model behaviour. [5] introduced a model sampling method to construct subsets of the model behaviour that represent the entire process model, significantly reducing the approximation time while largely maintaining accuracy. The method also provides upper and lower bounds to give some certainty of the approximation.

Hierarchical clustering is widely used in process mining for its structural representativeness [26]. Furthermore, [27] demonstrates how hierarchical clustering aids in discovering a better model.

#### IV. PRELIMINARIES

This section presents the terminology and notation for conformance checking to support the subsequent sections. We use the basic definitions of Petri net, e.g., labeled Petri Net in [28].

Given a system net SN,  $\phi_f(SN)$  is the set of all complete firing sequences of SN and  $\phi_v(SN)$  is the set of all possible visible traces, i.e., complete firing sequences starting in its initial marking and ending in its final marking projected onto the set of observable activities (not silent transitions, e.g.,  $t_3$  in Figure 1).

To measure how a trace aligns to a process model, moves are represented by pairs (a,t), where a is a log activity, and t is a model transition. Legal moves can be:  $log\ moves$ ,  $model\ moves$ , or  $synchronous\ moves$ . Any other combination is an  $illegal\ move$ .

**Definition 1.** (Alignment). Let  $\sigma_L \in L$  represent a log trace and  $\sigma_M \in \phi_f(SN)$  denote a complete firing

sequence of a system net SN.  $A_{LM}$  is the set of legal moves. An alignment of  $\sigma_L$  and  $\sigma_M$  is a sequence of pairs  $\gamma \in A_{LM}^*$  such that the projection on the first element (ignoring  $\gg$ ) yields  $\sigma_L$  and the projection on the second element (ignoring  $\gg$  and transition labels) yields  $\sigma_M$ .

To quantify the costs of alignments we introduce a cost function  $\delta$  in Definition 2.

**Definition 2.** (Cost of Alignment). Cost function  $\delta \in A_{LM} \to \mathbb{N}$  assigns costs to legal moves. The cost of an alignment  $\gamma \in A_{LM}^*$  is the sum of all costs:

$$\delta(\gamma) = \sum_{(a,t)\in\gamma} \delta(a,t).$$

The cost values assigned to log moves, model moves, and synchronous moves are 1, 1, and 0, respectively. Note that an alignment is considered optimal if it has the minimum alignment cost.

**Definition 3.** (Optimal Alignment). Let L be an event log and SN a system net where  $\phi_n(SN) \neq \emptyset$ .

- For  $\sigma_L \in L$ , we define:  $\Gamma_{\sigma_L,SN} \in \{\gamma \in A_{LM}^* \mid \exists \sigma_M \in \phi_f(SN) \text{ is an alignment of } \sigma_L \text{ and } \sigma_M\}.$
- An alignment  $\gamma \in \Gamma_{\sigma_L,SN}$  is optimal for trace  $\sigma_L \in L$  and system net SN if for any alignment  $\gamma' \in \Gamma_{\sigma_L,M}$ :  $\delta(\gamma') \geq \delta(\gamma)$ .
- $\gamma_{SN} \in A_{LM}^* \to A_{LM}^*$  is a mapping that assigns any log trace  $\sigma_L$  to an optimal alignment, i.e.,  $\gamma_{SN}(\sigma_L) \in \Gamma_{\sigma_L,SN}$  and  $\gamma_{SN}(\sigma_L)$  is an optimal alignment.

**Definition 4.** (Levenshtein Edit Distance). As defined by [29], the Levenshtein edit distance  $d(\sigma_1, \sigma_2) \to \mathbb{N}$  represents the minimum number of edit operations (i.e., insertions, deletions, and substitutions) required to transform one sequence into another. For instance,  $d(\langle a,b\rangle,\langle c,d\rangle)=2$ , where the two edit operations are substitutions (a,c) and (b,d).

**Definition 5.** (Edit Distance Cost Function). We can calculate the distance between two traces (or sequences) faster by using a modified version of the Levenshtein edit distance [30]. Let  $\sigma_1, \sigma_2 \in A^*$  be two sequences of activities. The Edit Distance Cost Function  $\Delta(\sigma_1, \sigma_2) \rightarrow \mathbb{N}$  is defined as the minimum number of edits (insertion or deletion of activities) required to transform  $\sigma_1$  into  $\sigma_2$ .

Suppose that S is a set of sequences,  $\Phi(\sigma_L, S) = \min_{\sigma_M \in S} \Delta(\sigma_L, \sigma_M)$  returns the distance of the most similar sequence in S. Let  $\phi_v(SN)$  be the set of all visible firing sequences in SN, and  $\gamma_{SN}(\sigma)$  be an optimal alignment for sequence  $\sigma$ . It is possible to prove that  $\delta_S(\gamma_{SN}(\sigma)) = \Phi(\sigma, \phi_v(SN))[12]$ .

In the context of alignment, the edit distance function can be used as a cost function  $\delta_S$  for evaluating the misalignment between a log trace  $\sigma_L$  and a model trace  $\sigma_M$ . This cost function assigns a value corresponding to the number of operations required to align the two sequences. For example,  $\Delta(\langle a,c,b,e,d\rangle,\langle a,b,c,a,d\rangle)=4$  corresponds to two deletions and two insertions.

Moreover, the alignment cost of a single trace can be converted into a fitness value between 0 (poor fitness, i.e., maximal costs) and 1 (perfect fitness, i.e., zero costs) using Equation 1 [5]. In this regard, we normalize this cost relative to the worst case, with one log move for each activity in the trace and one model move for each transition in the model's shortest path,  $SPM = \min_{\sigma_M \in \phi_f}(|\sigma_M|)$ . Here, the optimal alignment cost,  $\delta(\gamma_{SN}(\sigma))$ , can be replaced by an alternative cost (e.g., edit distance cost) to obtain a corresponding fitness value.

$$Fitness_{\text{Trace}}(\sigma_L, SN) = 1 - \frac{\delta_S(\gamma_{SN}(\sigma))}{|\sigma_L| + SPM}$$
 (1)

Note that the overall fitness between the event log and the system net is the weighted average of single trace fitness values.

#### V. METHOD

In this section, we present the proposed conformance approximation method. An overview of our approach is shown in Figure 2. The method begins with a preprocessing stage using hierarchical clustering techniques. Next, two methods are proposed for constructing model behaviour subsets: in-cluster frequency and in-cluster medoid methods. Finally, the alignment approximation process is explained.

# A. Preprocess event log using hierarchical clustering

In this stage, we apply agglomerative hierarchical clustering [31] on event logs. Specifically, we first partition the event log based on trace variants to get the trace variant subset  $\Sigma_{\sigma_v}$ . Then, we introduce the normalized weighted Levenshtein distance to measure the distance between these variants(see Definition 6) as a new in-cluster distance criterion. This criterion considers both frequency and control-flow information, alleviating the problem with current log selection methods mentioned in Section II. It is used to build a distance matrix, then forming a dendrogram. By cutting-off the dendrogram, we obtain the desired number of clusters. The framework is illustrated in Figure 3.

**Definition 6.** (Normalized Weighted Levenshtein Distance). Let  $A^*$  be the set of all possible sequences of activities in A, and let  $\sigma_{v1}, \sigma_{v2}$  be two trace variants  $\in A^*$ . The normalized weighted Levenshtein distance

between  $\sigma_{v1}$  and  $\sigma_{v2}$ , where each trace variant has a frequency  $f(\sigma_{v1})$  and  $f(\sigma_{v2})$ , is defined as:

$$d_{weighted}(\sigma_{v1}, \sigma_{v2}) = \frac{f(\sigma_{v1}) \cdot f(\sigma_{v2}) \cdot d_N(\sigma_{v1}, \sigma_{v2})}{\max\{f(\sigma_{v1})^2, f(\sigma_{v2})^2\}}$$
(2)

where the normalized Levenshtein distance  $d_N(\sigma_{v1}, \sigma_{v2})$  is given by:

$$d_N(\sigma_{v1}, \sigma_{v2}) = \frac{d(\sigma_{v1}, \sigma_{v2})}{\max\{|\sigma_{v1}|, |\sigma_{v2}|\}}$$
(3)

Here,  $d_N(\sigma_{v1}, \sigma_{v2}) = 0$  means the two traces are exactly the same, and  $d_N(\sigma_{v1}, \sigma_{v2}) = 1$  means the two traces are completely different.

**Definition 7.** (*Distance Matrix*). Let  $\sigma_{v1}, \sigma_{v2}, \ldots, \sigma_{vi} \in A^*$  represent all trace variants in event log L. The matrix D(L) is defined as, :

$$D(L) = \begin{bmatrix} 0 & d(\sigma_{v1}, \sigma_{v2}) & \cdots & d(\sigma_{v1}, \sigma_{vi}) \\ d(\sigma_{v2}, \sigma_{v1}) & 0 & \cdots & d(\sigma_{v2}, \sigma_{vi}) \\ \vdots & \vdots & \ddots & \vdots \\ d(\sigma_{vi}, \sigma_{v1}) & d(\sigma_{vi}, \sigma_{v2}) & \cdots & 0 \end{bmatrix}$$

$$(4)$$

where d is the normalized weighted Levenshtein distance function.

#### B. Constructing Model Behaviour

In this stage, we first propose two in-cluster methods to get log behaviour subset  $\Sigma_L$  from the generated clusters and transform it into the model behaviour subset  $\Sigma_M$ . Specifically,

a) Candidate selection: After preprocessing, we obtain several clusters, each representing different behaviours within the model. The following question is how to choose the most representative traces from each cluster to construct a more effective log behaviour subset. Existing approaches in approximate conformance checking often rely on either random sampling or frequency-based selection without considering control-flow similarity, which may lead to biased or suboptimal subsets when the frequency distribution is highly imbalanced or when rare but structurally central behaviours exist. To address this, we extend the ideas of frequency-based and medoid selection by introducing two in-cluster methods — the in-cluster frequency method and the in-cluster medoid method — designed to balance efficiency and representativeness.

The **in-cluster frequency method** selects, from each cluster, the trace variant with the highest frequency of occurrence. This approach assumes that the most common behaviour within a cluster is also the most representative of that cluster's behaviour. Its main advantage lies in computational efficiency, as it does not require computing pairwise distances between traces. Compared to methods that sample traces uniformly at random [25], the frequency method reduces the risk of including low-relevance traces, especially in large-scale logs.

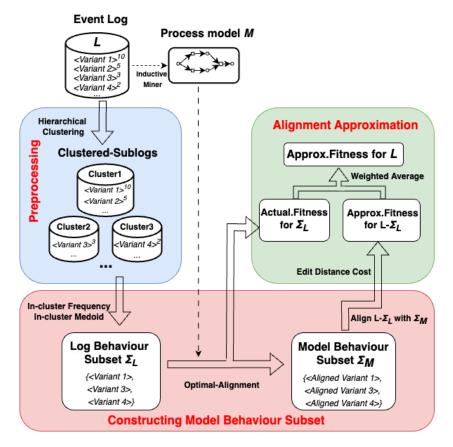


Fig. 2. Overview of our approach

The **in-cluster medoid method**, in contrast, selects the trace variant that minimises the total Levenshtein distance to all other traces in the cluster, effectively identifying the "central" trace in terms of control-flow similarity. Specifically, it computes the pairwise Levenshtein distances between all traces in each cluster, then constructs a distance matrix and obtains the medoid trace (see Definition 8). This ensures that the selected trace best represents the structural characteristics of its cluster, even if it is not the most frequent. Compared to traditional frequency-only methods, the medoid approach mitigates the bias towards dominant behaviours and is more robust when clusters contain diverse but equally important behaviours.

b) Optimal-alignment: In this step, we align  $\Sigma_L$  with process model to construct the  $\Sigma_M$ , that is, we compute the optimal alignments of selected traces in the event log and finding the corresponding model traces for these alignments.

Table 3 shows three clusters generated from the event log in Table 1. For example, applying the in-cluster frequency method to cluster 2 yields  $\langle a,b,c,h\rangle^{792}$ , the most frequent trace. Repeating this for each cluster, we obtain  $\Sigma_L = \{\langle a,b,c,d,f,e,g,h\rangle^{1280},\langle a,b,c,h\rangle^{792},\langle a,h\rangle^{320}\}$ . We then align  $\Sigma_L$  with the process model as shown in Figure

1, resulting in  $\Sigma_M$ . Note that  $\Sigma_L$  and  $\Sigma_M$  are same in this example, as all traces can be fully replayed in the model.

TABLE 3. THE CLUSTERS GENERATED FROM THE EXAMPLE LOG PROVIDED IN TABLE 1

Cluster ID	Traces in each cluster
1	$\{\langle a, b, c, d, f, e, g, h \rangle^{1280}, \langle a, b, c, d, e, f, g, h \rangle^{912}, \langle a, b, c, d, e, f, g, h \rangle^{864}\}$
2	$\{\langle a, b, c, h \rangle^{792}, \langle a, b, c, d, h \rangle^{400}, \langle a, f, b, c \rangle^{96}\}$
3	$ \{(a,h)^{320}, (a,d,h)^{250}, (a,c,e,f,g)^{64}, \\ (a,d,e,g,h)^{56}, (a,b,f,e,g,h)^{48}, (b,f,g)^{24}\} $

The specific algorithm steps for proposed methods are outlined in Algorithms 1 and 2.

**Definition 8.** (In-cluster Medoid). Let L' be a clustered sublog, n denote the number of trace variants in L', and D(L') be the distance matrix of L'. The trace  $\sigma_j = \arg\min_{\sigma_j \in L'} \sum_{i \in [1,n]} d(\sigma_i,\sigma_j)$  represents the medoid trace of sublog L'.

## C. Computing Alignment Approximation

After constructing  $M_B$ , we use it to approximate alignments for the traces in  $L-L_C$ , where  $L_C$  refers to the frequency-based trace variants used to build  $\Sigma_L$ . The actual alignment fitness for the variants in  $\Sigma_L$  has already been computed during the construction of  $M_B$ , so we can directly use this value for more accurate approximations.

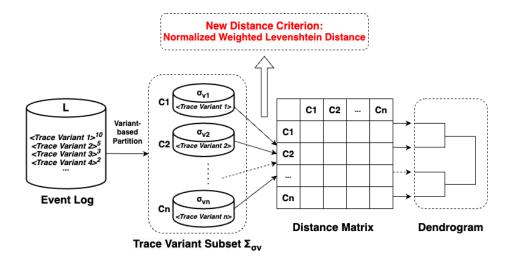


Fig. 3. Preprocessing workflow for hierarchical clustering

## Algorithm 1 In-cluster Medoid Method

**Input:** Event  $\log L$ ; Process model M.

**Output:** Model behaviour subset  $\Sigma_M$ .

- 1: Initialize log behaviour subset:  $\Sigma_L \leftarrow \emptyset$
- 2: Initialize model behaviour subset:  $\Sigma_M \leftarrow \emptyset$
- 3: Partition L based on variants into  $\Sigma_{\sigma_v}$
- 4: Cluster  $\Sigma_{\sigma_v}$  into k clusters  $\{\Sigma_{\sigma_{v1}}, \Sigma_{\sigma_{v2}}, \dots, \Sigma_{\sigma_{vk}}\}$ using hierarchical clustering
- 5: **for** i = 1 to k **do**
- Compute pairwise Levenshtein distances between all variants in  $\Sigma_{\sigma_{vi}}$
- Construct distance matrix  $D(\Sigma_{\sigma_{ni}})$ 7:
- Find the medoid trace  $\sigma_L^{(i)}$  in  $\Sigma_{\sigma_{vi}}$ : 8:

$$\sigma_L^{(i)} = \arg\min_{\sigma \in \Sigma_{\sigma_{vi}}} \sum_{\sigma' \in \Sigma_{\sigma_{vi}}} d(\sigma, \sigma')$$

- Update log behaviour subset:  $\Sigma_L \leftarrow \Sigma_L \cup \{\sigma_L^{(i)}\}\$
- 10: end for
- 11: **for** each  $\sigma_L^{(i)} \in \Sigma_L$  **do**
- Compute optimal alignment  $\gamma_{SN}^{\text{opt}}$  between  $\sigma_L^{(i)}$
- 13:
- Map to model trace:  $\sigma_M^{(i)} \leftarrow \lambda_{SN}(\sigma_L^{(i)})$  Update model behaviour subset:  $\Sigma_M \leftarrow \Sigma_M \cup \{\sigma_M^{(i)}\}$
- 15: end for
- 16: **return**  $\Sigma_M$

At this stage, we calculate the alignment approximations for the remaining variants.

Typically, the actual fitness is calculated using standard alignment costs. However, for the remaining variants, we use the edit distance cost function  $\Delta$  (see Definition 5) to estimate fitness. This method provides guaranteed upper and lower bounds for the alignment cost, instead of exact values [5] (see Lemma 1 and

## Algorithm 2 In-cluster Frequency Method

**Input:** Event  $\log L$ ; Process model M.

**Output:** Model behaviour subset  $\Sigma_M$ .

- Initialize log behaviour subset:  $\Sigma_L \leftarrow \emptyset$
- Initialize model behaviour subset:  $\Sigma_M \leftarrow \emptyset$
- 3: Partition L based on variants into  $\Sigma_{\sigma_v}$
- Cluster  $\Sigma_{\sigma_v}$  into k clusters  $\{\Sigma_{\sigma_{v1}}, \Sigma_{\sigma_{v2}}, \dots, \Sigma_{\sigma_{vk}}\}$ using hierarchical clustering
- 5: **for** i = 1 to k **do**
- Let  $\Sigma_{\sigma_{i,i}}$  denote the *i*-th cluster of variants 6:
- Find the most frequent variant  $\sigma_L^{(i)}$  in  $\Sigma_{\sigma_{vi}}$ : 7:

$$\sigma_L^{(i)} = \arg\max_{\sigma \in \Sigma_{\sigma, i}} f(\sigma)$$

- Update log behaviour subset:  $\Sigma_L \leftarrow \Sigma_L \cup \{\sigma_L^{(i)}\}\$
- 9: end for
- 10: for each  $\sigma_L^{(i)} \in \Sigma_L$  do
- Compute optimal alignment  $\gamma_{SN}^{\mathrm{opt}}$  between  $\sigma_L^{(i)}$
- 12:
- $\begin{array}{l} \text{Map to model trace: } \sigma_M^{(i)} \leftarrow \lambda_{SN}(\sigma_L^{(i)}) \\ \text{Update model behaviour subset: } \Sigma_M \leftarrow \Sigma_M \cup \end{array}$ 13:
- **14: end for**
- 15: **return**  $\Sigma_M$

Lemma 2 below).

$$Fitness(L,SN) = \frac{\sum_{\sigma \in L_C} f(\sigma) \times Fitness_{\text{Approximate}}(\sigma,SN)}{\sum_{\sigma \in L} f(\sigma)} + \frac{\sum_{\sigma \in L-L_C} f(\sigma) \times Fitness_{\text{Actual}}(\sigma,SN)}{\sum_{\sigma \in L} f(\sigma)}$$
(5)

**Lemma 1** (Alignment Cost Upper Bound). Let  $\sigma_L \in \mathcal{U}_A^*$ be a log trace and  $\sigma_M \in \phi_v(SN)$  be a visible firing sequence of SN. We have  $\delta_S(\gamma_{SN}(\sigma_L)) \leq \Delta(\sigma_L, \sigma_M)$ , where  $\gamma_{SN}(\sigma_L)$  is the optimal alignment.

*Proof:* The proof is provided in Appendix A and demonstrates how the edit distance guarantees this upper bound.

Simply put, if we align trace variant  $4 \langle a,b,c,d,h \rangle$  from Table 1 with  $\sigma_L$  from the in-cluster frequency subset in Table II, the alignment cost is 1 (i.e., removing "d"). However, since  $\sigma_M$  is a subset of the full model, the actual cost could be smaller or equal. Thus, we use 1 as the upper bound for this variant.

**Lemma 2** (Alignment Cost Lower Bound). Let  $SPM = \min_{\sigma_M \in \phi_v(SN)} |\sigma_M|$  and  $LPM = \max_{\sigma_M \in \phi_v(SN)} |\sigma_M|$ , representing the shortest and longest paths in the process model M.  $\sigma_L \lceil_{A_v(SN)} \rceil$  and  $\kappa(\sigma_L)$  are as defined in Definition 9.

For any log trace  $\sigma_L$ , if  $|\sigma_L\lceil_{A_v(SN)}| < SPM$ , the alignment cost lower bound is  $SPM - |\sigma_L\lceil_{A_v(SN)}| + \kappa(\sigma_L)$ ; if  $|\sigma_L\lceil_{A_v(SN)}| > LPM$ , the lower bound is  $|\sigma_L\lceil_{A_v(SN)}| - LPM + \kappa(\sigma_L)$ ; if  $SPM \le |\sigma_L\lceil_{A_v(SN)}| \le LPM$ , the lower bound is  $\kappa(\sigma_L)$ .

## *Proof:* The proof is provided in Appendix B.

The cost lower bound is the minimum edit operations needed to transform  $\sigma_L$  into  $\sigma_M$ . We refine this algorithm using activity projection (see Definition 9) to improve approximation accuracy. Existing methods compare log trace length directly with the model's range, potentially yielding errors if irrelevant activities are present. For instance, in Figure 1, a trace  $\langle a, x \rangle$  might seem aligned if its length falls within the model's shortest (SPM=2) and longest paths (LPM=8), even though x is not in the model, resulting in a miscalculated cost of 0. Our algorithm removes non-model activities (e.g., removing x from  $\langle a, x \rangle$  to form  $\langle a \rangle$ ) before comparing trace lengths. This adjustment yields a more accurate cost of 1 rather than 0, resulting in a smaller upper fitness and tighter bound width.

These bounds are then used to compute the corresponding upper and lower fitness bounds (with the cost upper bound giving the fitness lower bound, and vice versa) using Equation 1. The computations for the fitness bounds are provided in Algorithm 3 and 4. The average of these bounds provides the approximate fitness. Once we compute the approximate fitness for each remaining variant, we take the weighted average of these values along with the previously computed actual fitness to get the overall approximate fitness for the entire event log, as shown in Equation 5.

**Definition 9** (Activity Projection). Let  $A_v(SN)$  be the set of unique observable activities in the system net SN. For any log trace  $\sigma_L$ , let  $\sigma_L\lceil_{A_v(SN)}$  represent the projection of  $\sigma_L$  onto  $A_v(SN)$ , which means the set of activities in  $\sigma_L$  that also appear in the model. Define  $\kappa(\sigma_L) = |\sigma_L| - |\sigma_L\lceil_{A_v(SN)}|$  as the number of activities in  $\sigma_L$  that are not present in the model.

For example, let  $\sigma_L = \langle a,b,x \rangle$  be a log trace and the observable activities of the system net be  $A_v(SN) = \{a,b,c,d,e\}$ . Projecting  $\sigma_L$  onto  $A_v(SN)$  results in  $\sigma_L\lceil_{A_v(SN)} = \langle a,b \rangle$ , as x is not part of  $A_v(SN)$ . Therefore,  $\kappa(\sigma_L) = |\sigma_L| - |\sigma_L\lceil_{A_v(SN)}| = 3-2=1$ , indicating one activity in  $\sigma_L$  is not present in the model.

## Algorithm 3 Fitness lower bound computation

**Input:** Event  $\log L$ ; Optimal-aligned  $\operatorname{Log} L_C$ ; Model behaviour subset  $\Sigma_M$ .

**Output:** Lower bound fitness  $L\_fitness(\sigma_L, M)$ .

```
1: for each \sigma_L \in L - L_C do
```

2:  $\Phi(\sigma_L, \Sigma_M)$  // Compute minimun edit distance

```
COSI L\_fitness(\sigma_L, M) \leftarrow 1 - \frac{\Phi(\sigma_L, \Sigma_M)}{|\sigma_L| + \min_{\sigma_M \in \phi_v(SN)}(|\sigma_M|)}
```

4: end for

5: return  $L\_fitness(\sigma_L, M)$ 

#### **Algorithm 4** Fitness upper bound computation

**Input:** Event log L; Optimal-aligned Log  $L_C$ ; Model behaviour subset  $\Sigma_M$ .

```
Output: Upper bound fitness U_fitness(\sigma_L, M).
  1: SPM \leftarrow \min_{\sigma_M \in \phi_v(SN)} |\sigma_M| // Shortest path
  2: LPM \leftarrow \max_{\sigma_M \in \phi_v(SN)} |\sigma_M| // \text{Longest path}
       for each \sigma_L \in L - L_C do
                Project \sigma_L onto SN: \sigma_L \lceil_{A_v(SN)}
                Compute \kappa(\sigma_L) = |\sigma_L| - |\sigma_L|_{A_v(SN)}
  5:
                if |\sigma_L|_{A_v(SN)}| < SPM then
  6:
         U_{fitness}(\sigma_L, M)
SPM - |\sigma_L|_{A_V(SN)} |+\kappa(\sigma_L)
        \begin{split} &\frac{SPM - |\sigma_L| + A_v(SN) + |\sigma_L|}{|\sigma_L| + \min_{\sigma_M} \in \phi_v(SN) (|\sigma_M|)} \\ & \textbf{else if } |\sigma_L| \frac{1}{A_v(SN)}| > LPM \textbf{ then} \\ & U\_fitness(\sigma_L, M) \leftarrow 1 - \frac{|\sigma_L| \frac{1}{A_v(SN)}| - LPM + \kappa(\sigma_L)}{|\sigma_L| + \min_{\sigma_M} \in \phi_v(SN) (|\sigma_M|)} \end{split}
  8:
  9:
10:
                     U_fitness(\sigma_L, M) \leftarrow 1 - \frac{C_{G_L}}{|\sigma_L| + \min_{\sigma_M \in \phi_v(SN)}(|\sigma_M|)}
11:
12:
13: end for
14: return U_fitness(\sigma_L, M)
```

#### VI. EVALUATION

In this section, we assess the accuracy and time performance of our proposed log selection methods compared to frequency-based and K-Medoids techniques, and evaluate their differences in accuracy and time against normal alignment. Note that the comparison between model behaviour sampling and other approximate methods has been discussed in [5], we focus here on comparisons with the baselines of model behaviour sampling. First, we briefly describe the implementation (Section VI-A) and experimental setup (Section VI-B), followed by a discussion of the experimental results (Section VII).

#### A. Implementation

Our implementation consists of two steps: first, we implemented the algorithms described in Sections V-A and V-B in Python, to generate log behaviour

subsets from event logs. Specifically, we extended the pm4py.algo.clustering package in PM4py [32] by introducing the normalized weighted Levenshtein distance (Definition 6), to perform hierarchical clustering. And implemented two proposed in-cluster methods to get the log behaviour subset based on the clustering result. In the second step, we used an existing plugin in ProM [33], Conformance Log to Log Approximation [34], with the generated model behaviour subset and the original event log as input, obtaining approximate fitness bounds and values. For the baselines, we used the implementation proposed by Fanisani [5]. For normal alignment, we used PM4py to compute the time and fitness values. The source code and experimental results is available on Github <sup>1</sup>.

#### B. Experimental Setup

Our experiments were based on six real event logs, with basic information about these event logs given in Table 4. Here, *Uniqueness* refers to Variant# . A Uniqueness value close to 1 indicates that almost all traces are different, e.g., Sepsis. For process discovery, we used Inductive Miner infrequent algorithm [35] with infrequent thresholds of 0.4 to get the process model. Two log selection methods, frequency-based sampling, K-Medoids clustering, were used as baselines to compare with our proposed methods, i.e., In-cluster frequency method and In-cluster medoid method. Furthermore, we set the selection percentage to 10%, 20%, 30%, 40%, and 50%, representing the ratio of the selected variants to the total number of variants in the event logs. Our experiment was repeated four times since the conformance approximation time is non-deterministic. Finally, we performed the experiments on a computer with Apple M1 (8 cores), 8 GB RAM running macOS.

TABLE 4. THE REAL-LIFE EVENT LOGS USED IN THE EXPERIMENTS

Event Log	Activities #	Traces #	Variants #	Uniqueness
BPIC2012 [36]	25	13087	4366	0.33
BPIC2013-closed problems [37]	4	1487	183	0.12
BPIC2016-Questions [38]	8	21533	2261	0.10
BPIC2017 [39]	28	31509	15930	0.51
Spesis [40]	18	1050	846	0.81
RTFMP [41]	13	150370	231	0.01

1) Evaluation Metrics: To measure approximation accuracy, we used Approximate Error, defined as ApproximateError = |ActualFitness - ApproximateFitness|, where a value closer to 0 indicates higher accuracy. Additionally, we assess the Bound Width as  $BoundWidth = U\_fitness - L\_fitness$ , with a smaller width indicating tighter bounds and a more accurate approximation.

We used the Performance Improvement (PI) metric, defined as  $PI = \frac{Actual\ Conformance\ Time}{Approximate\ Conformance\ Time}$  to assess time performance. Actual Conformance Time refers to

the time needed to compute normal alignment, while *Approximate Conformance Time* includes the total time for the approximation. A *PI* value greater than 1 indicates the approximation is faster than the actual conformance computation. Preprocessing time (e.g., hierarchical clustering) is included in the approximate conformance time.

#### VII. RESULT

Table 5 presents the *Actual Fitness* and *Approximate Fitness*, *Approximate Error*, and *PI* for four selection methods using 20% of the variants in six event logs. For each metric in a given row, the best value is highlighted in bold. The results show that the proposed in-cluster methods achieve the highest *fitness* and the lowest *approximate error* in most cases, indicating superior accuracy compared to the baselines. In terms of *PI*, the frequency-based method consistently achieves the highest values, reflecting its shorter approximate time. Our complete experimental data is provided in Appendix B.

Figure 4 shows that both Approximate Error and Bound Width decrease as the selection percentages increase. Here, Bound Width is represented by bars, and Approximate Error by lines, illustrating the improvements in these metrics as the selection percentage increases. Our in-cluster methods consistently achieve tighter bounds at each selection percentage. Notably, at a selection 50% in the BPIC2017 log, the bound widths of the baseline are around 0.05, while our methods reduce this by 40% to 0.03. Furthermore, in all data sets with different selection percentages, the in-cluster frequency method shows an average improvement of 19.1% in Approximate Error compared to the frequency-based method, while the in-cluster medoid method achieves an average improvement of 27.6% compared to the K-Medoid method. Moreover, the in-cluster frequency method often produces tighter bounds than in-cluster medoid method, especially on low uniqueness logs like BPIC2016-Questions, where selecting the most frequent trace is more effective than clustering. However, on high Uniqueness logs like Sepsis, in-cluster medoid method provides more accurate approximations. In Figure 5, we compare the time performance of different log selection methods and their improvement over normal alignment. Note that a value of 1 represents the normal alignment time. Consistent with the results in Table 5, the frequency method usually yields the highest performance improvement, followed by the K-Medoids method. Our methods are less efficient compared to these baselines, particularly on datasets with higher *Uniqueness* values.

## VIII. DISCUSSION

Across Table 5 and Figure 4, our in-cluster methods consistently achieve higher *fitness*, lower *approximate error*, and tighter bounds than the baselines, with the in-cluster frequency method performing better on low-*Uniqueness* logs (e.g., BPIC2016-Questions) and the

<sup>&</sup>lt;sup>1</sup>https://github.com/lvyl9909/Approximate-Conformance-Checkin g-using-Hierarchical-Clustering.git

Event Log	Actual	Frequency		K-Medoids		In-cluster freq.			In-cluster medoid				
Event Eog	Actual	Fit.	Err.	PI	Fit.	Err.	PI	Fit.	Err.	PI	Fit.	Err.	PI
BPIC2012	0.9995	0.9741	0.0254	61.8496	0.9761	0.0234	41.1727	0.9788	0.0207	25.6113	0.9806	0.0189	24.8483
BPIC2013-closed problems	0.9997	0.9860	0.0138	11.8502	0.9711	0.0286	5.8732	0.9894	0.0103	1.6728	0.9875	0.0122	1.6443
BPIC2016-Questions	0.9997	0.9923	0.0074	45.3310	0.9463	0.0535	30.4731	0.9944	0.0053	13.1973	0.9565	0.0432	12.2026
BPIC2017	0.9995	0.9690	0.0305	11.8531	0.9700	0.0296	9.7231	0.9749	0.0246	1.9688	0.9747	0.0248	1.8838
Road	0.9999	0.9997	0.0002	15.7220	0.9996	0.0004	11.7262	0.9998	0.0001	7.5686	0.9995	0.0004	6.7700
Sepsis	0.9880	0.9202	0.0679	53.4338	0.9202	0.0678	44.9919	0.9313	0.0567	22.9238	0.9319	0.0561	20.0751

TABLE 5. APPROXIMATE RESULT COMPARISONS (20% SELECTION) FOR FOUR DIFFERENT SELECTION METHODS.

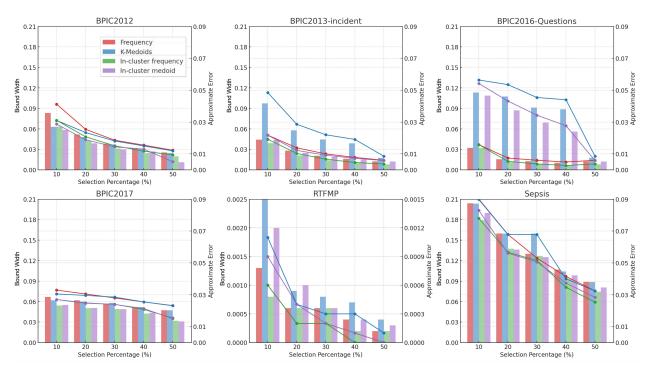


Fig. 4. The performance differences of different selection strategies on band width and approximate error.

in-cluster medoid method excelling on high-Uniqueness logs such as Sepsis, highlighting a key advantage of our approach over the baselines—improved approximation accuracy. Figure 5 shows that our methods have larger approximation times. This is because hierarchical clustering requires step-by-step merging and evaluating all possible cluster combinations, which increases preprocessing time compared to baselines. Nevertheless, they remain significantly faster than the normal alignment-based approach, keeping approximation times within acceptable limits while delivering higher accuracy—making them well-suited for large-scale processes where neither a quick, coarse estimate nor weeks of exact computation is desirable. Overall, our results indicate a clear trade-off: the proposed methods bring the approximations closer to the actual values at the cost of some additional but acceptable preprocessing time.

#### IX. CONCLUSION

In this paper, we propose an enhanced model behaviour sampling method using hierarchical clustering to construct more representative model behaviour subsets. By incorporating both frequency and control-flow information from the event log, our approach more effectively captures the model's behaviour, leading to improved approximation accuracy. Experimental results show that our method produces approximations that are on average over 19.1% closer to the actual alignment values than baseline methods, though it requires more computation time.

A potential limitation of this study is the lack of an explicit quantification of how much "increased" time would be acceptable for the "improvement" in accuracy, which is important to evaluate the practical utility of the method under different application scenarios. As a next step, we plan to conduct a systematic, quantitative analysis of the accuracy—time trade-off. Based on it, an incremental approximation tool could be developed to increase the size of model behaviour during the time, allowing the user to decide when the accuracy is enough. In addition, we plan to apply a time-optimized hierarchical clustering algorithm to reduce the approximation

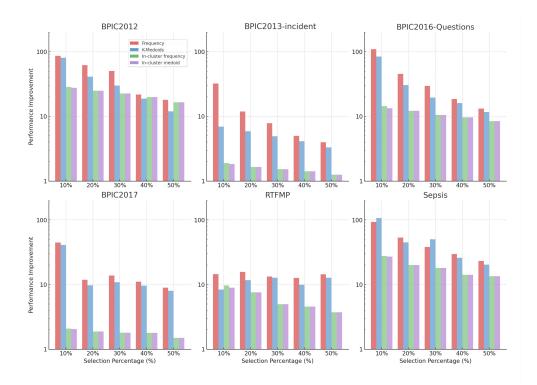


Fig. 5. The performance improvement using different methods in six event logs

time of our method. Furthermore, exploring how to make use of the distribution information (e.g., *Uniqueness*) in the event log to choose a better approximate method is also a direction for future research.

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## DECLARATION OF COMPETING INTEREST

The author declares that there are no known financial interests or personal relationships that could have influenced the research presented in this paper.

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#### APPENDIX

#### A. Proof of Alignment Cost Upper Bound

Proof: We have shown that  $\min_{\sigma_M \in S} \Delta(\sigma_L, \sigma_M) = \delta_S(\gamma_{SN}(\sigma_L))$  in Definition 5, so  $\Delta(\sigma_L, \sigma_M) \geq \delta_S(\gamma_{SN}(\sigma_L))$ . Therefore, if  $\delta_S(\gamma_{SN}(\sigma_L)) > \Delta(\sigma_L, \sigma_M)$ ,  $\gamma_{SN}(\sigma_L)$  is not an optimal alignment. Consequently, for any  $M_B \subseteq \phi_v(SN)$ ,  $\Phi(\sigma_L, M_B)$  returns an upper bound for the cost of optimal alignment [5].

## B. Proof of Alignment Cost Lower Bound

*Proof:* When  $|\sigma_L|_{A_v(SN)}| < SPM$ , at least  $SPM - |\sigma_L|_{A_v(SN)}|$  insertions are needed. Adding the initial alignment cost, the total minimum alignment cost is  $|SPM - \sigma_L|_{A_v(SN)}| + |\kappa(\sigma_L)|$ . Similarly, when  $|\sigma_L|_{A_v(SN)}| > LPM$ , at least  $|\sigma_L|_{A_v(SN)}| - LPM$  deletions are required. Thus, the total alignment cost is  $|\sigma_L|_{A_v(SN)} - LPM| + |\kappa(\sigma_L)|$ . When  $SPM \le |\sigma_L|_{A_v(SN)}| \le LPM$ , no insertions or deletions are needed, so the alignment cost is  $|\kappa(\sigma_L)|$ .

TABLE 6: Experimental results for datasets.

		Normal						tion Method	
Log	Actual Fitness	Alignment	Candidate Percentage	Para	meter		eline	In-cluster In-cluster	r medoid In-cluster
	Tittless	Time	reicentage			Frequency	K-Medoids	frequency	medoid
					Lower Bound	0.9167	0.9371	0.9368	0.9416
			10%	Approximate fitness	Approximate fitness	0.9583	0.9685	0.9684	0.9708
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0412	0.0310	0.0311	0.0287
				Band Width		0.0833	0.0629	0.0632	0.0584
				Preprocessing		/	/	1219923	1259201
				Appro	Time (ms) Approximate Time (ms)		439928	25030	26102
				Total Ap	proximate	411778	439928	1244953	1285303
					(ms)	85.9687	80.4677	28.4348	27.5421
					Lower Bound	0.9482	0.9522	0.9576	0.9612
				Approximate fitness	Approximate fitness	0.9741	0.9761	0.9788	0.9806
			20%		Upper	1.0000	1.0000	1.0000	1.0000
					Bound imation	0.0254	0.0234	0.0207	0.0189
				Ba	Error Band		0.0478	0.0424	0.0388
				Width Preprocessing		0.0518	/	1342972	1392321
					(ms) ximate	572356	859792	39232	32323
				Time (ms) Total Approximate					
				Time (ms)		572356 61.8496	859792 41.1727	1382204 25.6113	1424644 24.8483
					Lower	0.9618	0.9629	0.9688	0.9702
		35400000	30%	Approximate fitness	Bound Approximate	0.9809	0.9814	0.9844	0.9851
					fitness Upper			1.0000	
				Approx	Bound imation	1.0000	1.0000		1.0000
				Er	ror ind	0.0186	0.0181	0.0151	0.0144
	0.9995			Wi	Width Preprocessing		0.0371	0.0312	0.0298
BPIC2012				Time	(ms) ximate	/	/	1423219	1529312
				Time	(ms)	702244 702244	1186892	41992	42223
				Time	Total Approximate Time (ms)		1186892	1465211	1571535
				PI Lower		50.4098	29.8258	24.1603	22.5257
				Approximate	Bound Approximate	0.9681	0.9690	0.9756	0.9730
				fitness	fitness	0.9841	0.9845	0.9878	0.9865
				Approx	Bound imation	1.0000	1.0000	1.0000	1.0000
				Er	ror	0.0155	0.0150	0.0117	0.0130
			40%	Wi	dth cessing	0.0319	0.0310	0.0244	0.0270
				Time	(ms)	/	/	1591211	1730030
				Time	ximate (ms)	1229401	1480757	41503	49020
				Time	proximate (ms)	1229401	1480757	1632714	1779050
				F	Lower	28.7945 0.9745	23.9067 0.9752	21.6817 0.9802	19.8983 0.9888
				Approximate	Bound Approximate	0.9745			
				fitness	fitness Upper	1.0000	0.9876 1.0000	0.9901	0.9944 1.0000
					Bound imation	0.0123	0.0119	0.0094	0.0051
				Ba	ror ind	0.0123	0.0119	0.0094	0.0031
			50%	Prepro	Width Preprocessing		/	1823900	2102097
				Appro	(ms) ximate	1863573	1971131	42826	43503
				Total Ap	(ms) proximate	1863573	1971131	1866726	2145600
					(ms) PI	18.9958	17.9592	18.9637	16.4989

TABLE 6: Experimental results for datasets.

	continued

		., .		1			Approxima	tion Method	e 6 continued.
Log	Actual	Normal Alignment	Candidate	Para	meter	Bas	eline	In-cluste	r medoid
2.05	Fitness	Time	Percentage	1 at a		Frequency	K-Medoids	In-cluster frequency	In-cluster medoid
					Lower Bound	0.9559	0.9025	0.9610	0.9560
				Approximate fitness	Approximate	0.9780	0.9513	0.9805	0.9780
				nuless	fitness Upper	1.0000	1.0000	1.0000	1.0000
				Approx	Bound simation	0.0218			
				Er	Error		0.0485	0.0192	0.0217
			10%	Band Width		0.0441	0.0975	0.0390	0.0440
				Time	cessing (ms)	/	/	69233	70923
					ximate (ms)	4200	19572	2033	2992
				Total Ap	proximate	4200	19572	71266	73915
				Time (ms) PI		32.2381	6.9180	1.8999	1.8318
					Lower Bound	0.9719	0.9422	0.9788	0.9750
		135400		Approximate fitness	Approximate fitness	0.9860	0.9711	0.9894	0.9875
					Upper Bound	1.0000	1.0000	1.0000	1.0000
			20%		imation	0.0138	0.0286	0.0103	0.0122
				Ba	ror and	0.0281	0.0578	0.0212	0.0250
				Width Preprocessing					
				Time (ms) Approximate		/	/	78012	79232
				Time (ms) Total Approximate		11426	23054	2932	3111
				Time	(ms)	11426	23054	80944	82343
				1	PI Lower	11.8502	5.8732	1.6728	1.6443
			30%	Approximate	Bound Approximate	0.9795	0.9554	0.9860	0.9810
				fitness	fitness	0.9898	0.9777	0.9930	0.9905
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Er	timation ror	0.0100	0.0220	0.0067	0.0092
	0.9997			W	ind idth	0.0205	0.0446	0.0140	0.0190
					cessing (ms)	/	/	81203	85003
BPIC2013-incident				Appro	Approximate Time (ms)		27553	3504	4092
				Total Ap	proximate (ms)	17294	27553	84707	89095
					PI	7.8293	4.9142	1.5985	1.5197
					Lower Bound	0.9839	0.9612	0.9902	0.9850
				Approximate fitness	Approximate fitness	0.9920	0.9806	0.9951	0.9925
					Upper Bound	1.0000	1.0000	1.0000	1.0000
					timation ror	0.0078	0.0191	0.0046	0.0072
			40%	Ba	and idth	0.0161	0.0388	0.0098	0.0150
			.570	Prepro	cessing	/	/	89129	91892
				Appro	(ms) eximate	27133	32868	3932	3902
				Total Ap	proximate	27133	32868	93061	95794
					e (ms)	4.9902	4.1195	1.4550	1.4134
					Lower Bound	0.9875	0.9825	0.9920	0.9879
				Approximate fitness	Approximate	0.9938	0.9913	0.9960	0.9940
				nuless	Upper	1.0000	1.0000	1.0000	1.0000
					Bound timation	0.0060	0.0085	0.0037	0.0058
			50~	Ba	ror and	0.0125	0.0175	0.0080	0.0121
			50%	Prepro		0.0123		95002	104023
				Time	Preprocessing Time (ms) Approximate		41028		
				Time	(ms) proximate	34006	41028	4002	4350
				Time	(ms)	34006 3.9817	41028 3.3002	99004	108373 1.2494
					PI	3.981/	3.3002	1.3676	1.2494

TABLE 6: Experimental results for datasets.

	continued

Log				1	1			Approxima	tion Method	e 6 continued.
Price   Pri		Actual	Alignment		_		Bas	eline		r medoid
Part	Log	Fitness			Para	meter				
Page							0.9679	0.8867		
Property   Property				10%	Approximate					
Broad   1,000   1,000   1,000   1,000   1,000   1,000					fitness	fitness	0.9840	0.9434	0.9840	0.9455
Part							1.0000	1.0000	0.9999	0.9999
BPIC2016-Questions   Page						Approximation		0.0564	0.0158	0.0542
Pergencessing   Approximate   Approximate					Band		0.0321	0.1133	0.0319	0.1088
RPIC2016-Questions   Pop					Prepro			,	350023	389/15/
BPIC2016-Questions   BPIC2016-Questions   Dispersion										
P					Time	e(ms)	47607	61807	2715	1551
Approximate finess   Part					Time	e(ms)				
Approximate finess   Part   Approximate finess   Part   1,000   1,000   1,000   1,000					I					
BPIC2016-Questions   0.9977   5200090   5200090   1.0000   1.00						Bound	0.9845	0.8925	0.9888	0.9130
Bound   1,000   1,0							0.9923	0.9463	0.9944	0.9565
Approximation   Error   Band   No.   1							1.0000	1.0000	1.0000	1.0000
BPIC2016-Questions				20%	Approximation		0.0074	0.0535	0.0053	0.0432
Perpocessing										
Processing					Wi	Width				
Time(ms)					Time	Time(ms)		/	390239	421292
Pi					Time	Time(ms)		170665	3832	4902
Pi					Total Ap Time	proximate e(ms)	114727	170665	394071	426194
Approximate fitness						PI	45.3310	30.4731	13.1973	12.2026
BPIC2016-Questions						Bound	0.9874	0.9087	0.9920	0.9309
Preparation							0.9937	0.9544	0.9960	0.9655
BPIC2016-Questions			5200690	30%		Upper	1.0000	1.0000	1.0000	1.0000
BPIC2016-Questions						imation	0.0060	0.0454	0.0037	0.0343
Preprocessing					Ba	ınd				
Prince   P										
Time(ms)   176359   266266   6020   6334     Time(ms)   176359   266266   454942   495656     Time(ms)   176359   266266   454942   495656     Pl	BPIC2016-Questions	0.9997			Time	e(ms)			448922	489322
Time(ms)					Time	e(ms)	176359	266266	6020	6334
PI   29,4892   19,5319   11,4315   10,4925								266266	454942	495656
Approximate fitness						PI		19.5319	11.4315	10.4925
Fitness						Bound	0.9896	0.9114	0.9940	0.9440
Upper Bound   1.0000   1.000							0.9948	0.9557	0.9970	0.9720
Approximation   Condition						Upper	1.0000	1.0000	1.0000	1.0000
Band   Width   Width   Width   Width   Preprocessing   /						imation	0.0049	0.0440	0.0027	0.0277
Note				40%	Ba	ınd	0.0104	0.0886	0.0060	0.0560
Time(ms)   280456   325313   9910   10355				7070	Prepro	cessing				
Time(ms)					Appro	ximate				
Time(ms)   2204-30   32.515   49.5110   340.594     PI										
Approximate fitness					Time	e(ms)				
Approximate fitness										
Timess   Upper   Unitess   U					Approximate					
Bound   1.0000   1.						fitness	0.9957			
Error   0.0060   0.0083   0.0057   0.0088						Bound	1.0000	1.0000	1.0000	
S0%   Width   0.0125   0.0175   0.0080   0.0121					Er	ror	0.0060	0.0085	0.0037	0.0058
Preprocessing				50%			0.0125	0.0175	0.0080	0.0121
Approximate   395799   445163   15330   14340					Prepro	cessing	/	/	566660	602030
Total Approximate					Appro	ximate	395799	445163	15330	14340
Time(ms)					Total Ap	proximate				
							13.1397	11.6827	8.9360	8.4376

TABLE 6: Experimental results for datasets.

Tabla	6	continued	

		., ,					Approxima	tion Method	e 6 continued.
Log	Actual Fitness	Normal Alignment Time	Candidate Percentage	Para	meter	Bas Frequency	eline K-Medoids	In-cluster In-cluster	r medoid In-cluster
		Time			Lower	0.9332	0.9381	frequency 0.9454	medoid 0.9450
				Approximate	Bound Approximate				
				fitness	fitness	0.9666	0.9691	0.9726	0.9725
					Bound	1.0000	1.0000	0.9997	1.0000
				Er	ror	0.0329	0.0305	0.0270	0.0270
			10%	Wi	ind idth	0.0668	0.0619	0.0543	0.0550
				Prepro Time	Preprocessing Time (ms)		/	86490212	87983292
				Appro Time	ximate (ms)	4049416	4399280	400366	509232
				Total Ap	proximate (ms)	4049416	4399280	86890578	88492524
					PI	44.6556	41.1043	2.0811	2.0434
					Lower Bound	0.9380	0.9399	0.9497	0.9493
				Approximate fitness	Approximate fitness	0.9690	0.9700	0.9749	0.9747
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Er	Approximation Error		0.0296	0.0247	0.0249
			20%		Band Width		0.0601	0.0503	0.0507
			20%	Prepro	Preprocessing Time(ms)		/	91423432	95431122
				Approximate Time(ms)		15255832	18597920	424210	561543
				Total Ap Time	proximate e(ms)	15255832	18597920	91847642	95992665
					PI Lower	11.8531	9.7231	1.9688	1.8838
				Approximate	Bound Approximate	0.9431	0.9420	0.9510	0.9512
				fitness	fitness	0.9715	0.9710	0.9755	0.9756
			30%		Upper Bound	1.0000	1.0000	1.0000	1.0000
				Er	ror	0.0280	0.0285	0.0240	0.0239
				W	ind idth	0.0569	0.0580	0.0490	0.0488
BPIC2017	0.9995	190920200		Preprocessing Time(ms)		/	/	95294232	99874342
Dr IC2017	0.7993	180829300		Approximate Time(ms)		13089388	16606568	502321	424931
				Total Ap	Total Approximate Time(ms)		16606568	95796553	100299273
					PI	13.8150	10.8890	1.8876	1.8029
				Approximate	Lower Bound	0.9481	0.9480	0.9575	0.9564
				Approximate fitness	Approximate fitness	0.9741	0.9740	0.9788	0.9782
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Er	imation ror	0.0255	0.0255	0.0208	0.0213
			40%	Wi	and idth	0.0519	0.0520	0.0425	0.0436
					cessing e(ms)	/	/	99034313	100293122
					ximate e(ms)	16294010	18807577	582312	510124
				Total Ap	proximate e(ms)	16294010	18807577	99616625	100803246
					PI	11.0979	9.6147	1.8153	1.7939
				A	Lower Bound	0.9528	0.9527	0.9682	0.9691
				Approximate fitness	Approximate fitness	0.9764	0.9764	0.9841	0.9846
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Er	ror	0.0231	0.0232	0.0154	0.0150
			50%	W	and idth	0.0472	0.0473	0.0318	0.0309
				Time	cessing e(ms)	/	/	108224313	119901232
				Time	ximate e(ms)	20183838	22539508	391222	454002
				Time	proximate e(ms)	20183838	22539508	108615535	120355234
					PI	8.9591	8.0228	1.6649	1.5025

TABLE 6: Experimental results for datasets.

	continued

				T		Table 6 continued.  Approximation Method			
Log	Actual	Normal Alignment Time	Candidate Percentage	Parameter		Baseline		In-cluste	r medoid
	Fitness					Frequency	K-Medoids	In-cluster frequency	In-cluster medoid
				Approximate fitness	Lower Bound	0.9987	0.9975	0.9989	0.9980
					Approximate fitness	0.9994	0.9988	0.9993	0.9990
					Upper	1.0000	1.0000	0.9997	1.0000
					Bound simation	0.0006	0.0011	0.0006	0.0009
			10%	Error Band					
				Width Preprocessing		0.0013	0.0025	0.0008	0.0020
				Time(ms)		/	/	10585	11021
				Approximate Time(ms)		8986	15555	2901	3531
				Total Approximate Time(ms)		8986	15555	13486	14552
				PI Lower		14.5148	8.3851	9.6715	8.9630
					Bound	0.9994	0.9991	0.9994	0.9990
				Approximate fitness	Approximate fitness	0.9997	0.9996	0.9997	0.9995
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0002	0.0004	0.0002	0.0004
			20%	Ba	Band Width		0.0009	0.0006	0.0010
			20%	Prepro	Preprocessing Time(ms)		/	14012	15432
				Appro	ximate	8296	11123	3221	3834
				Time(ms) Total Approximate		8296	11123	17233	19266
					e(ms) PI	15.7220	11.7262	7.5686	6.7700
					Lower Bound	0.9994	0.9992	0.9994	0.9994
				Approximate fitness	Approximate fitness	0.9997	0.9996	0.9997	0.9997
			30%	naicis	Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation		0.0002	0.0003	0.0002	0.0002
		999 130430		Error Band		0.0006	0.0008	0.0006	0.0006
				Width Preprocessing		/	/	15236	22293
RTFMP	0.9999			Time(ms) Approximate					
				Time(ms) Total Approximate		9831	10222	3232	3923
				Time	e(ms)	9831	10222	18468	26216
			40%	Approximate fitness	Lower	13.2672 0.9996	0.9993	7.0625 0.9998	4.9752 0.9996
					Bound Approximate				
					fitness	0.9998	0.9997	0.9999	0.9998
				Apress	Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0001	0.0003	0.0000	0.0001
				Band Width		0.0004	0.0007	0.0002	0.0004
				Preprocessing Time(ms)		/	/	17222	24422
				Approximate Time(ms)		10323	13123	4442	4232
				Total Approximate Time(ms)		10323	13123	21664	28654
					PI	12.6349	9.9390	6.0206	4.5519
			50%	Approximate fitness	Lower Bound	0.9998	0.9996	0.9998	0.9997
					Approximate fitness	0.9999	0.9998	0.9999	0.9999
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0000	0.0001	0.0000	0.0000
				Band		0.0002	0.0004	0.0002	0.0003
				Width Preprocessing		/	/	19203	30020
				Time(ms) Approximate		9050	10212	4301	5021
				Time(ms) Total Approximate					
				Time	e(ms)	9050 14.4122	10212 12.7722	23504 5.5493	35041 3.7222
						11.7122		J.J.7.J.	J., 222

TABLE 6: Experimental results for datasets.

	continued

						Table 6 continued.  Approximation Method			
Log	Actual	Normal Alignment Time	Candidate Percentage	Parameter		Baseline		In-cluste	r medoid
	Fitness			T ai a	incici	Frequency	K-Medoids	In-cluster frequency	In-cluster medoid
					Lower	0.7959	0.7965	0.8204	0.8100
				Approximate	Bound Approximate			0.0101	
				fitness	fitness	0.8980	0.8983	0.9101	0.9050
					Upper Bound	1.0000	1.0000	0.9997	1.0000
			10%		imation ror	0.0901	0.0898	0.0780	0.0830
				Band Width		0.2041	0.2035	0.1793	0.1900
				Preprocessing		/	/	107478	110312
				Time(ms) Approximate		32599	28302	1902	2032
				Time(ms) Total Approximate		32599			
				Time	Time(ms) PI		28302	109380	112344
				'	Lower	93.1072 0.8403	107.2433 0.8404	27.7491 0.8626	27.0170 0.8638
				Approximate	Bound Approximate				
				fitness	fitness	0.9202	0.9202	0.9313	0.9319
					Bound	1.0000	1.0000	1.0000	1.0000
			20%	Approximation Error		0.0679	0.0678	0.0567	0.0561
				Wi	and idth	0.1597	0.1596	0.1374	0.1362
					Preprocessing Time(ms)		/	130101	148903
				Appro	ximate e(ms)	56803	67461	2303	2289
				Total Ap	Total Approximate Time(ms)		67461	132404	151192
					PI	53.4338	44.9919	22.9238	20.0751
					Lower Bound	0.8701	0.8405	0.8730	0.8748
				Approximate fitness	Approximate fitness	0.9351	0.9203	0.9365	0.9374
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation		0.0530	0.0678	0.0515	0.0506
			30%	Error Band		0.1299	0.1595	0.1270	0.1252
		0.9880 3035200		Width Preprocessing		/	/	159232	162820
Sepsis	0.9880			Time(ms) Approximate		79763	60393	5201	5433
					Time(ms) Total Approximate				
				Time	e(ms)	79763	60393	164433	168253
				1	Lower	38.0527	50.2575	18.4586	18.0395
				Approximate fitness	Bound	0.8931	0.8959	0.9066	0.9015
					Approximate fitness	0.9466	0.9480	0.9533	0.9508
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0415	0.0400	0.0347	0.0373
			40%		Band Width		0.1041	0.0934	0.0985
				Prepro	Preprocessing Time(ms)		/	182782	209212
				Appro	Approximate Time(ms)		116824	6123	5736
				Total Approximate Time(ms)		102649	116824	188905	214948
					e(ms)	29.5687	25.9810	16.0673	14.1206
			50%	Approximate fitness	Lower Bound	0.9112	0.9113	0.9255	0.9192
					Approximate fitness	0.9556	0.9557	0.9628	0.9596
					Upper Bound	1.0000	1.0000	1.0000	1.0000
				Approximation Error		0.0324	0.0324	0.0253	0.0284
				Error Band Width		0.0888	0.0887	0.0745	0.0808
				Preprocessing		/	/	209823	222011
				Time(ms) Approximate		126803	137461	3508	3769
				Time(ms) Total Approximate		126803	137461	213331	225780
					e(ms) PI	23.9363	22.0804	14.2277	13.4432
				PI					